

# Plot Diagram

## Mike's New Car



# Exposition

**The exposition is the introduction to a story, including the primary characters' names, setting, mood, and time.**

Mike bought a brand new car and can't wait to show it off to his friend Sullivan



# Conflict

**The conflict is the primary problem that drives the plot of the story, often a main goal for the protagonist to achieve or overcome.**

Mike want's to take Sullivan for a drive. Will the car work and make Mike proud of his new purchase?



# Rising Action

The rising action of the story is all of the events that lead to the eventual climax, including character development and events that create suspense.

Mike gets increasingly angry and agitated as the car malfunctions and Sullivan annoys him



# Climax

**The climax is the most exciting point of the story, and is a turning point for the plot or goals of the main character.**

Mike gets so upset he kicks Sullivan out of the car that he finally got ready to drive.



# Falling Action

The falling action is everything that happens as a result of the climax, including wrapping-up of plot points, questions being answered, and character development.

His gadgets misfired again causing him to crash his car.



# Resolution

The resolution is not always happy, but it does complete the story. It can leave a reader with questions, answers, frustration, or satisfaction.

One gadget finally works (his airbag). He is ejected from the car and realizes how much he misses his old car.



# Plot Diagram

Now try it on your own with “Piper”

